AGENDA BUHL CITY COUNCIL MEETING BUHL CITY HALL 06/13/2023

Tuesday, June 13, 2023

6:30 P.M.

- 1. CALL TO ORDER
- 2. ROLL CALL
- 3. APPROVAL OF AGENDA/COUNCIL ADDITIONS TO AGENDA
- 4. REPORTS FROM DEPARTMENT HEADS
- 5. CITIZENS FORUM

6. CONSENT AGENDA

- A. Minutes:
 - i. Regular City Council Meeting May 16, 2023
 - ii. Special City Council Meeting May 25, 2023
 - iii. Special City Council Meeting May 30, 2023
- B. Claims

		TOTAL	\$	184,106.37
ii.	A/P		<u>\$</u>	150,514.82
	Payroll #11		\$	15,747.86
	Payroll #10		\$	15,493.69
i.	Payroll #5		\$	2,350.00

7. BUSINESS:

A. Presentation from Jeff Anderson of the Costin Group on 2023 Minnesota State Legislative Initiatives and Activities

Information only.

B. Continued Discussion of Community Garden Project

Discussion. Approve/Reject/Table.

C. Consider Resolution of Participation in MN Office of the State Auditor Performance Measurement Program Discussion. Approve/Reject/Table.

D. Consider Resolution of Support for State of MN 2024 Capital Budget Request

Discussion. Approve/Reject/Table.

E. Request for Sewer Replacement Fund Transfer

Discussion. Approve/Reject/Table.

F. Resolutions for Conveyance of Real Estate and Recording of Warranty Deeds for Parcels Related to Damian 2nd Addition

Discussion. Approve/Reject/Table.

G. Approve Hiring of Summer Help

Discussion. Approve/Reject/Table.

H. Billy's Pit Stop Pub 'n Grub Street Closing Request

Discussion. Approve/Reject/Table.

I. Approve Fiscal Year 2022 Financial Audit

Discussion. Approve/Reject/Table.

J. Update on Department of Public Transformation Activate Rural Cohort Site Visit and Project Kickoff Event

Information only.

- K. Update on Julia Joyal vs. City of Buhl Conciliation Court Hearing Information only.
- L. Update on Capital Improvement Infrastructure Project (CIP) Loan Closing Information only.
- M. Reminder of Items for CIP Punch List Needed

Information only.

N. Reminder of Annual Spring Clean-Up June 12 – 15, 2023

Information only.

- O. Councilors' Comments.
- P. Mayor's Comments.
- 8. ADJOURN